

THE BHARAT SCOUTS AND GUIDES

Proposed Structure of the various section of Scout/ Guide programme

Overview of the Programme

As all of you know that the Government of India has introduced **“National Education Policy’2020”** with a novel objective of developing the educational system as per the future requirements of the country as well as the world.

Education Policy lays particular emphasis on the development of the creative potential of each individual. It is based on the principle that education must develop not only cognitive capacities - both the ‘foundational capacities’ of literacy and numeracy and ‘higher-order’ cognitive capacities, such as critical thinking and problem solving – but also social, ethical, emotional capacities and character building.

In this current scenario, the importance of our organization is growing higher as the fundamental structure of our Scouting/Guiding program is based on **“Not only learning but learning by doing through practical activities”** to be self-reliant.

Now, at this Newly structured Education policy, we are also going to modify our structure as well as few activities with an objective to cope up with future challenges.

An overlap of age

New structure as per the NEP’2020 is as follows:

AGE	CLASS	YEARS OF SCHOOLING	TYPE OF THE PEDAGOGICAL AND CURRICULAR STRUCTURE	SECTIONS	BSG Age group
14-18	9-12	4	Secondary	Explorer Scout / Explorer Guide	13 to 18 years
11-14	6-8	3	Middle	Scout / Guide	10 to 14 years
8-11	3-5	3	Preparatory	Cub Scout / Bulbul Guide	7 to 11 years
6-8	1-2	2	Foundational	Bunny Scheme	3 to 8 years
3-6	Pre-school/Bal - Vatika	3			

Proposed name for sections and levels					
Names	Bunny	Cub Scout / Bulbul Guide	Scout / Guide	Explorer Scout / Explorer Guide	Rovers Scout/ Ranger Guide
Age	3-8 years	7 to 11 years	10 to 14 years	13 to 18 years	
Level I	Pink Bunny	Pravesh	Pravesh	Tritiya Sopan (District Award)	No change as of now
Level II	Yellow Bunny	Bronze Star	Pratham Sopan	State award	
Level III	Orange Bunny	Silver Star	Dwitiya Sopan	National Award	
Level IV	Brown Bunny	Gold Star	Tritiya Sopan (District Award)		
Level V	Red Bunny				

Other names for Explorers also could be Pioneers, Pathfinders.

Note: The above proposed names for levels and stages are subject to change after a wider consultation.

Dear Committee members,

Please go through thoroughly before it goes to the next committee for review and get back with feedback via email to jdg@bsgindia.org by Sunday 25th July.

We also request you to have your say for the names of sections and levels via <https://tinyurl.com/BSGNEP-2021>

BHARAT SCOUTS AND GUIDES

Proposed Bunny Program

Age 3 to 8 Years

Bunny Program: -

Name of the Group:

Tam tola (Common for both Boys & Girls consisting of not more than 20 members ratio Bunny to Bunny Leader 10:1 advisable).

Bunny Law:

I shall try to be good boy/ girl

Motto:

"Keep Smiling"

Bunny Salute:

The Two fingers (middle & fore finger) of both hands raised along the side of the two ears depicting the ears of Bunny.

Uniform:

An apron with Bunny symbol against bright background to be worn over the school uniform or any other dress. The emblem be prepared by the National Headquarters in the form of a sticker badge. A Bunny holding up a carrot in right hand with BSG emblem in the Centre of Bunny patch.

Uniform for Bunny Leader:

The Leader will be known as- Bunny Aunty (Bunny Uncle only in exceptional cases). It is suggested that Bunny Leaders can be the privilege of females' only. The uniform for the Bunny Leaders with the same as those of the adult Leaders of the regular Group.

Formation: All activities will be done in free formation

Programme:

1 Bunny programme is based on four sign posts namely:

- (i) Love for God
- (ii) Love for Nature
- (iii) Creative Activities &
- (iv) Learning to play together -

2 This is achieved through the following activities.

Stage 1to 3(age 3to 6 years)

Age (3 to 4 years)

- (i) Be able to sing Bunny Prayer and Bunny Song with your TamTola.
- (ii) Perform proper hand wash and use of handkerchief.
- (iii) Develop habit of personal cleanliness and use of toothbrush.
- (iv) Perform Savdhan and Vishram.
- (v) Know different claps (at least 04) and perform Bunny Salute.
- (vi) Prayer before meal.
- (vii) Physical exercise: Aerobics.
- (viii) Use of staircase at home/school/public places

Note: after completion of 2-3 months organized a welcome ceremony, invite parents, Head of the Institution, LA and present Bunny Apron and Crown to the Bunnies. They have to complete at least four activities before the program.

Age (4 to 5 years)

- (i) Know how to keep personal effects (cloths, footwear etc.) neat and tidy.
- (ii) Participate twice in a group dance/song/recitation of poem/action song and share with your group.
- (iii) Maintain good health habits, especially in food habits, and draw a picture of all the healthy habits you should have.
- (iv) Be able to sing National Anthem.
- (v) Be able to tell time by sing the clock.
- (vi) Know the full name, address and phone number of his/her parents and able to dial the phone number.
- (vii) Complete some creative work like-paper tearing /pasting/cutting, assembling simple figure, jigsaw puzzle and make something for an elder person in your community or someone in your family.

OR

Sow seeds and grow a plant. The growth may be recorded for two months and record what you needed to do to take care of the plant.

- (viii) Participate in KIM's game (observation).

- (ix) Learn how to show your respect to elders and how to receive a visitor and talk to them in a courteous way.
- (x) Gain knowledge of how to receive and convey a simple verbal/telephonic message.

Age (5 to 6 years)

- (i) With your tam tola do a good turn in school /locality under the supervision of the Bunny aunty and learn a rhyme about completing good turns.
- (ii) Learn from your parents/guardians about the care to be taken of brittle, sharp and valuable things in the house.
- (iii) Use of any remote control (on, off and volume control). Identify the different types of remote control in the house and what they do.
- (iv) Know the use of emergency light and how to charges.

OR

Know how to light a candle and how to use it safely.

- (v) Knowledge of whipping and its uses.
- (vi) Know the Aid for small cuts, burns and scratches and how to use it.
- (vii) Know from parents/guardians about few important people in your locality/village and tell them about your tam tola.

OR

Prepare a bird feeder or a water bath and maintain it for a month then keep track of the different birds that visit your feeder or bath.

- (viii) Participate at least 04 times a group lunch with his/her own lunch box and make sure to have something healthy in your lunch box.
- (ix) Do knee bending and toe touching exercises regularly. (at least 05 times) **OR**

Practice any two of the following

- (a) Leap frog
- (b) Hopping
- (c) Balancing walk
- (d) Throw and catch a ball
- (x) Practice to cultivate social virtues such as standing in a queue, keeping the place clean etc.

Stage 4

Age (6to 7 years)

- (i) Do a daily good - turn individually at home or at school for a week and be able to share your good deeds with your Bunny Aunty.
- (ii) Tie reef knot, clove hitch and learn their uses.
- (iii) Make your own bed daily at least for a month, with the help of parents/guardians if required.
- (iv) Write address and affix stamp on an envelope for posting then send greeting or letter to a family member or friend.
- (v) Follow a nature trail with your Tam tola and Bunny Aunty and learn about the different animals and plants you see.
- (vi) Be able to preserve things collected by you.

or

Create some fruits/ things from clay modelling that you like.

- (vii) Practice any two of the following physical activities.
 - (a) Summersault (b) Skipping (c) Relay game
- (viii) Kim's game related to memory.
- (ix) Yells and action songs/fancy dress and present it to an audience of family and friends.
- (x) Ride a bicycle safely within your community and practice being safe.

OR

Take a safe walk around your community and take note of what you see. Practice being safe.

- (xi) Collect 5 different flowers & Leaves paste and label them in a scrap book. Then state one fact about each flower/leave and where you found the flower/leaves.

- (xii) Work with your parents/guardians to develop safety measures when meeting strangers at home, school or in the community.

Stage 5

Age (7to 8 years)

- (i) Know minimum 5 signs boards and basic traffic signals and explain what they mean to someone younger than you.
- (ii) Know the importance of our National Flag.
- (iii) Basic knowledge of Fire safety.
- (iv) Know about Good Touch and Bad Touch.
- (v) Be able to tell the Moral Story, Panchatantra and Fables.
- (vi) Limit junk food and keep good health habits for a month and certificate from parents.
- (vii) Know about the advantages & disadvantages of Smartphone, TV / Laptop, share how to limit use of those devices.
- (viii) Prepare a handicraft out of the waste materials or be able to sew a button then show your Bunny aunty and your Tam Tola how to create their own craft or sew a button.
- (ix) Make a handkerchief **OR** make a greeting card and present it to your parents/ elders
- (x) Know about the 3Rs of conservation i.e., Reduce, Recycle and Reuse. and practice one of the 3R's (eg: use a reusable bag for shopping, find a new use for something you're already using).
- (xi) Demonstrate any two simple yoga Asanas.
- (xii) Climb up a tree or a rope.
- (xiii) Practice mindfulness and loving kindness by doing one of the following:
 - a. Meditation
 - b. Deep Breathing
 - c. Write down your daily thoughts. (Mind fullness activities.)

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The BHARAT SCOUTS AND GUIDES

Proposed CUB PROGRAM FOR (8 TO 11 YEARS)

THE CUB: -

- (i) A Boy who is citizen of India and has completed eight years but not completed Eleven years of age is eligible to be registered as a Cub Aspirant.
- (ii) As a Parvesh Cub he will work for three months before investiture as a Cub.
- (iii) Parvesh Requirements: -
 - (a) Be able to tell Jungle Story.
 - (b) Understand the meaning of Cub Promise, Cub Law, Cub Motto and Cub Greetings.
 - (c) Demonstrate correctly Cub Salute and Left-Hand Shake.
 - (d) Offer daily prayer as told by parents.
 - (e) Do a daily good turn at home.
 - (f) Cub prayer, know jungle dance--Baloo & Ka dance.
- (iv) He then makes the Cub Promise to the Cub Master and is invested as a Cub.

Scheme for Advancement of a Cub: -

- (i) **A Boy can be registered as a Cub Aspirant on completion of eight years of age and invested after working for at least three months and completed the requirement of the Parvesh test.**

STAGE 1 (8 to 9 years).

- (i) Tie and know the use of whipping, Reef knot, Clove hitch.
- (ii) Be able to identify the contents of First-Aid box, along with their uses and then use the contents to be able to clean a wound.
- (iii) Know the eight principal points of a compass and identify which direction one must go to get to a certain place. Practice using your skills by taking a short nature walk.
- (iv) Have Knowledge of your village/town regarding nearby of Railway Station, Bus stand, Bank, Post Office, Schools, Colleges and Hospitals. Take a walk around your village/town and be able to give direction as to where one will need to go.
- (v) Collect different flowers and leaves paste in a scrap book.
- (vi) Prepare and present a useful handicraft. **OR**

Prepare a greeting card for a special international occasion and with others share the purpose of the occasion.

- (vii) Be able to share the Knowledge of Totem Pole.
- (viii) Learn about some role models in your life and share their story with your leader along with why they inspire you
- (ix) Explore what is good to share online and what is not.

. STAGE 2 (9 TO 10 YEARS)

- (i) Participate in a Cub Good Turn activity by adopting a public place.
- (ii)** To know from the Cub Master, Know about Bagheera Dance & Atabaques Dance and be able to perform those dances. (I was not sure if these dances would be appropriate but the action of performing could be a good action).
- (iii)** Have a knowledge of First Aid for sprains and stings and show your leader what do you do in each case.
- (iv) Knowledge & composition of our National Flag (Tricolour).
- (v) Know & follow a trail with the help of wood craft sign or another tracking tool (e.g. Sun blindness – ropes, whistles).
- (vi) Have the knowledge of the basic traffic signals and explain how they work.
- (vii) Participate successfully in Kim's games of different types.
- (viii) Go on a day Hike with your Cub Master and talk about the things you see around you (e.g. what types of animals and plants do you see).
- (ix) Help a younger child in the habits of cleanliness and teach them the habits you have developed.
- (x) Know how to welcome and receive a guest and talk in courteous way. Share the importance of being kind to others.
- (xi) Prepare and serve cold **or** Hot drink for 2/4 people.
- (xii) Tie and know the use of fisherman's knot and sheet Bend. Demonstrate to the leader.
- (xiii) Know and inculcate healthy food habit and maintain a log book for one month then share with your group how you felt after the month.
- (xiv) Perform least 4 Yells, & 2 Action Songs and lead younger boys to do these songs with you.
- (xv) Qualify for one of the following Proficiency Badges; -
(a)Observer (b) Team Player (c) Home Craft (d) Entertainer (e) Guide (f) Computer Awareness.
- (xvi) Attend at least 2 Cub Pack Meetings.

STAGE 3 (10 TO 11 Years)

- (i) Tie and know the use of bowline, round turn and two half hitches then demonstrate to the leader.

- (ii) Brief information of scouting & Guiding. Know about the Bharat Scouts & Guides Flag and create a game, poster or model that can teach younger boys about it.
- (iii) Participate in an overnight pack holiday.
- (iv) Able to explore & demonstrate his talent (e.g., arts, hobbies, sports) then share that talent with one of your friends.
- (v) Open a small savings account in a Post office or a Bank with the help of his guardian and create a plan to save the money to buy something of their choosing.

OR

Plant at least two saplings in your locality and ensure their growth for at least six months. (Added an extra activity below because similar planting activity is featured in clause xi)

OR

- Learn to take care of a pet at home and ensure they are well taken care of. Take the support of parents/guardians where required.
- (vi) Observe Two Troop meetings in your locality for a month and discuss your observations with your Cub Master.
- (vii) Collect addresses of five Scouts in the locality and submit to the Cub Master. Get to know one another and share why you like Guiding and what are some of your hobbies.
- (viii) Be able to tell about two National Heroines or Hero/Freedom Fighters and why they are great role models for the younger generation.
- (ix) Make any Model with the help of (Paper /Card Board/ Dry Leaves sticks/any waste Material and decorate your six corner, present it to your friends or your Flock Leader.
- (x) Know Sher Khan death Dance and be able to share.
- (xi) Maintain a bird feeder for a month or a plant and take care of it at least for 3 months with help of parents. Record what tasks you took to maintain it and what tips you have for somebody else who is going to do the same.

OR

- Sow seeds and grow plant. The growth may be recorded for three months with the help of parents. Record what tasks you took to grow the plant and what tips you have for somebody else who is going to do the same.
- (xii) Know the importance of Yoga and practice simple Yoga in daily life. Once you have a routine, share that routine with your friends and learn from them.
- (xiii) Participate in at least two All Faith Prayer.

OR

Participate in a religious function and share your experiences with your Cub Master.

- (xiv) Qualify any one of the following Proficiency Badges not earned earlier: -
(a)World Conservation b) First Aider (c) Cyclist (d) Gardener (e) Book Binder (f) Heritage(g) Free Being Me
- (xv) Attend at least 2 Pack Meetings.
- (xvi) Create a poster of the change you wish to see in the world.

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CUB BSG

THE BHARAT SCOUTS AND GUIDES
Proposed BULBUL PROGRAM (8 TO 11 YEARS)

THE BULBUL: -

- (i) A girl who is citizen of India and has completed eight years but not completed Eleven years of age is eligible to be registered as a Bulbul Aspirant.
- (ii) As a Parvesh Bulbul she will work for three months before investiture as a Bulbul.
- (iii) Parvesh Requirements: -
 - (a) Be able to tell the story of Tara.
 - (b) Understand the meaning of Bulbul Promise, Bulbul Law, Bulbul Motto and Bulbul Greetings.
 - (c) Demonstrate correctly Bulbul Salute and Left-Hand Shake.
 - (d) Offer daily prayer as told by parents.
 - (e) Do a daily good turn at home.
 - (f) Be able to sing Ring Song, Six Song and Bulbul Prayer.
- (iv) She then makes the Bulbul Promise to the Flock Leader and is invested as a Bulbul.

Scheme for Advancement of a Bulbul:

- (i) **A girl can be registered as a Bulbul Aspirant on completion of eight years of age and invested after working for at least three months and completed the requirement of the Parvesh test.**

STAGE 1 (8 to 9 years).

- (i) Tie and know the use of whipping, Reef knot, Clove hitch.
- (ii) Be able to identify the contents of First-Aid box, along with their uses and then use the contents to clean a wound.
- (iii) Know the eight principal points of a compass and identify which direction one must go while going to a certain place. Practice using your skills by taking a short walk in nature.
- (iv) Have Knowledge of your village/town regarding nearby of Railway Station, Bus stand, Bank, Post Office, Schools, Colleges and Hospitals take a walk around your village/town and be able to give direction as to where one will need to go.
- (v) Collect different flowers and leaves paste in a scrap book.
- (vi) Prepare and present a useful handicraft. OR**

Prepare a greeting card for a special international occasion and share with others the purpose of the occasion.

- (vii) Be able to share the Knowledge of Bulbul Tree.(Magic Tree)
- (viii) Learn about some role models in your life and share their story with your leader along with why they inspire you.

STAGE 2 (9 TO 10 YEARS)

- (i) Participate in a Flock Good Turn activity by adopting a public place.
- (ii) To know from the Flock Leader about any two good habits, one focused on improving a personal habit and another that helps others, of Tara and inculcate them in her life.
- (iii) Have knowledge of First Aid For sprains and stings and show your leader what you would do in each case.
- (iv) Knowledge & composition of our National Flag (Tricolour).
- (v) Know & follow a trail with the help of wood craft sign or another tracking tool (e.g. Sun blindness – ropes, whistles).
- (vi) Have the knowledge of the basic traffic signals and explain how they work.
- (vii) Participate successfully in Kim's games of different types.
- (viii) Go on a day Hike with your Flock Leader. and talk about the things you see around you (e.g. what types of animals and plants do you see).
- (ix) Help a younger child in the habits of cleanliness and teach them the habits that you have developed.
- (x) Know how to welcome and receive a guest and talk in courteous way. Share the importance of being kind to others.
- (xi) Prepare and serve cold or Hot drink for 2/4 people.
- (xii) Tie and know the use of fisherman's knot and sheet Bend. Demonstrate to the leader.
- (xiii) Know and inculcate healthy food habit and maintain a log book for one month then share with your group how you felt after the month.
- (xiv) Perform least 4 Yells, & 2 Action Songs and lead younger girls to do these songs with you.
- (xv) Qualify for one of the following Proficiency Badges; -
(a)Observer (b) Team Player (c) Home Craft (d) Entertainer (e) Guide (f) Computer Awareness.
- (xvi) Attend at least 2 Flock Meetings.

STAGE 3 (10 TO 11 Years)

- (i) Tie and know the use of bowline, round turn and two half hitches then demonstrate to the leader.
- (ii) Brief information of Scouting & Guiding, Know about the Bharat Scouts & Guides Flag and create a game, poster or model that can teach younger girls about it.
- (iii) Participate in an overnight Flock holiday.
- (iv) Able to explore & demonstrate her /his talent (e.g., arts, hobbies, sports) then share that talent with one of your friends.
- (v) Open a small savings account in a Post office or a Bank (Sukanya Samridhi) with the help of his/ her guardian and create a plan to save the money to buy something of their choosing.

OR

Plant at least two saplings in your locality and ensure their growth for at least six months.
(Added an extra activity below because similar planting activity is featured in clause xi)

OR

Learn to take care of a pet at home and ensure they are well taken care of. Take the support of parents/guardians where required.

- (vi) Observe Two company meeting in your locality for a month and discuss your observations with your Flock Leader.
- (vii) Collect addresses of five Guides in the locality and submit to the Flock Leader. Get to know the guides and understand why they like Guiding and what are some of their hobbies.
- (viii) Be able to tell about two National Heroines or Hero/Freedom Fighters and why they are great role models for the younger generation.
- (ix) Make any Model with the help of (Paper/Card Board/ Dry Leaves sticks/any waste Material.) and decorate your six corner, present it to your friends or your Flock Leader.
- (x) Know the Brownie Stories of other countries (at least two) and be able to share.
- (xi) Maintain a bird feeder for a month or a plant and take care of it at least for 3 months with help of parents. Record what tasks you took to maintain it and what tips you have for somebody else who is going to do the same.

OR

Sow seeds and grow a plant. The growth may be recorded for three months with the help of parents. Record what tasks you took to grow the plant and what tips you have for somebody else who is going to do the same.

- (xii) Know the importance of Yoga and practice simple Yoga in daily life. Once you have a routine, share that routine with your friends and learn from them.
- (xiii) Participate in at least two All Faith Prayer

OR

Participate in a religious function and share your experiences with your Flock Leader.

- (xiv) Qualify any one of the following Proficiency Badges not earned earlier: -
(a)World Conservation b) First Aider (c) Cyclist (d) Gardener (e) Book Binder (f) Heritage(g) Free Being Me
- (xv) Attend at least 2 Flock Meetings.
- (xvi) Create a poster of the change you wish to see in the world.

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Proposed Scout/ Guide Programme

Scout/Guide: 11 yrs- 14 yrs

Scouts/Guides: Total time 36 months

Pravesh - 3 months

LEVEL 1: Stage I (Pratham Sopan) + Stage II (Dwitiya Sopan): 6months + 9 months

LEVEL 2: (Tritya Sopan): 9 months

Note: The above proposed names for levels and stages are subject to change after a wider consultation

Glance: A child would be going through the below programme

Scout/Guide: 11 yrs- 14 yrs			
	Level 1: Stage I (Pratham Sopan)	Level 1: Stage II (Dwitiya Sopan)	Level 2: (Tritya Sopan)
Pravesh	3 months	-	-
Core activities	Any 10	Any 15	Any 15
Optional activities	Any 4	Any 4	Any 6
Total activities	14 +Pravesh	19	21

Level I: Pravesh + Stage I and Stage II

Pravesh: 3 months

- (i) Pravesh Requirements:
 - a) (i) A Scout/Guide Aspirant must have holistic knowledge of the movement
 - (ii) Have brief information of the origin of Guiding along with definition, purpose principle and method of the Bharat Scouts and Guides.
 - b) Scout/Guide Promise and Law.
 - c) Scout/Guide Motto, Sign, Salute and Left Hand Shake.
 - d) Daily Good Turn at home and maintain a diary atleast for a month.
 - e) Know the parts of Scout/Guide Uniform and how to wear it.
 - f) Know the composition and significance of the National Flag, the Bharat Scouts and Guides Flag and the World Guide Flag and the Flag Etiquette
 - g) Sing correctly National Anthem, Bharat Scouts and Guides Prayer Flag Song and World Guide song. Know about the composer, duration and meaning of the songs.



Attend at least four Company meetings to complete the Pravesh syllabus.

The Activities to be run as per our Patrol system and in the unit meetings.

Core Activities

Core activities for Level I (Any 10 for stage I and any 15 for stage II)					
Core Group 1		Core Group 2	Core Group 3	Core Group 4	Core Group 5
1	Know and play Kim's game to enhance observation, taste, sound, smell and touch.	Practice roll call drill along with your unit. and be able to execute it to a high standard.	Know how to (use the internet &) access the website of the Bharat Scouts & Guides and Register yourself on Online membership system.	Whip the ends of a rope and know how to tie reef knots, sheet bend, clove hitch, sheep shank, fisherman, and know and explain their uses.	Make a personal First -Aid Kit and know its contents. Be able to present the contents to another member. Should know the definition and Golden rules of First Aid.
2	Undertake a nature study project/ trail of your choice in consultation with your Patrol Leader and submit the report within ten days. This report could take the format of a diagram, written report or presentation.	Earn any one of the Proficiency Badges from Group I: (any one) Character and self development.	Earn any one of the Proficiency Badges from Group II: (any one) Service and social responsibility	Tie & demonstrate the use of the Square and Shear Lashing Mark I and Mark II.	Have knowledge about wounds and know how to deal with Bleeding, Burns & Scalds, Sprains, Stings & Bites. Be able to demonstrate the skills learned.
3	Cook in open two simple dishes enough for two persons & make tea/coffee.	Participate in at least one All Faiths Prayer meetings and one guides Own in your Company	Be able to access a GPS Map using mobile, follow a given route.	Be able to estimate height, depth, width, numbers & weight using recognized methods of estimation.	Be able to treat for Choking & Treat for Heat Stroke or Sun Stroke
4	Know how to deal with cramps	Understand and Follow the Patrol System.	Be able to find north by at least two constellations during night.	Know the sixteen points of a compass and demonstrate the 16 points with the help of a sundial.	Demonstrate the use of roller bandage. Demonstrate the use of a triangular bandage for the head, hand, knee, foot, ankle and fracture of arm.
5	Deal with simple cuts, burns & bleeding from the nose.	Place an unconscious victim in the recovery position. Transportation of victim - one rescuer & two rescuers.	Demonstrate the simple gadget by using the square and sheer lashing	Know the bowline, round turn & two half hitches and know the uses	Improvise a stretcher.

Optional Activities

Optional activities for Level I (Any 4 for stage I and any 4 for stage II)				
Optional group 1	Optional group 2	Optional group 3	Optional group 4	
1	Know the health rules regarding personal cleanliness.	Know how to ride a bicycle. Or the public transport system available to and from (to school) your Home.	Know the application (to utilize) of Mobile phone and Internet for betterment of our life. Qualify the Surf smart badge.	Know the length of your stride/pace & using this, estimate the distance travelled.
2	CHOOSE ANYONE activity and conduct it for a month: - (A) Keeping your room/study space tidy (B) Stitch a button. (C) Prepare your uniform and shoes properly for school.	Undertake any one of the household responsibilities like cooking, water storage, hospitality, cleanliness etc. with the help of parents for a week. Maintain a record sheet with the work you have done and share it with your leader.	Set 1 or 2 personal development goal for yourself and keep a log of the goals you have set for a month. Share that goal and the log to your Guide Captain that you have successfully achieved your goal.	Know the terms: Scale, Direction, Conventional signs, Contours & Grid reference Create a poster or a game that will help teach these terms to others.
3	Participate in a Company Wide Game.	Know and demonstrate atleast 4 Yoga / Asanas / Surya Namaskar.	Collect information on our heritage and culture and prepare a log book 10-15 pages include pictures, words and diagrams.	Choose an Indian state of your choice and research about the geography, culture and traditions. Report in the format of a diagram, written report or presentation.

4	Demonstrate the 3R's of Conservation: Reduce, Recycle & Reuse. Pick one of the 3 R's and identify 3 changes you can make in your home to apply that rule of conservation. e.g. Create an useful object from waste material (Reuse)	Know the various Company formations.	Talk: During the company meeting, give a talk, impromptu debate, speech, or presentation for Five minutes on any one of the following subjects: 1. one thing you are passionate about or something interesting they are learning recently. 2. Free Being Me. 3. Internet safety. 4. National Integration. 5. Sustainable development Goals. 6. leadership skills.	Any innovative activities to be suggested via email to jdg@bsgindia.org
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Level II: 15 core activities and 6 optional activities

Core activities for Level II (15 activities)				
Core Group 1	Core Group 2	Core Group 3	Core Group 4	Core Group 5
Earn any three of the Proficiency Badges from group I, II and III Group I: (any one) Hobby and Handicraft Group II: (any one) Health Group III: (any one) Conservation and Technology	Undertake any one activity for the SDG of your choice from SDG 2,6,10 and 13	Demonstrate & know the use of the following: Fireman's chair knot, Man Harness knot, Bowline on a Bight, Draw Hitch.	Know how to be prepared while doing the following: Fire Safety, Electronics Safety, Swimming	Undertake a day hike of ten kms on foot with Patrol/Company members. Prepare meals & Tea for the patrol. Make a report & submit it within a week after the hike is over. The hike route is to be given by the examiner.
Make multipurpose gadget demonstrating diagonal and figure of eight with at least 8 staves useful at the campsite	Signalling: Learn Morse Signalling (SOS) and be able to send and receive simple messages of six words.	Demonstrate Timber hitch, Rolling hitch, Marline spike/Lever hitch & Figure of Eight knot and their uses.	Deal with simple fracture of collar bone, Upper arm, Forearm, Hip & Lower leg.	Plan and participate in overnight Company camp.
Participate in at least one All Faiths Prayer meetings and one guides Own in your Company	Draw a map of the area using a Triangulation method with the help of compass or Plane Table method.	With the help of improvised apparatus, estimate two distances/widths of not more than one hundred metres but not less than thirty metres.	Demonstrate CPR (Cardio Pulmonary Resuscitation).	Educate two illiterate members to read and write.

Undertake any one activity for the SDG of your choice and submit a written report with photos of not less than 200 words

SDG 2: Zero Hunger

Undertake a food saver project to be conducted in the Scout guide events / school during recess hours for 15 days to monitor the food waste.

SDG 05: – Gender Equality

Scouts to help their mother and sister and a guides to help their father or brother in sharing responsibilities for 15 days.

SDG 06: Clean Water and Sanitation

Create awareness campaign among the people of your locality by means of posters, handbills, leaflets to end open defecation for maintaining proper health and hygiene.

SDG 10: Reduced Inequalities-

Create awareness campaign among the people of your locality by means of posters, handbills, leaflets to end social inequality.

SDG 13: Climate Action

Maintain a chart for minimum and maximum temperature, average rainfall of your city for a month. Learn about climate change then pick an issue that is rapidly changing due to climate change and create a report on how climate change is impacting that group

Optional activities for Level II (Total 6 but atleast one from each)			
Optional group 1	Optional group 2	Optional group 3	Optional group 4
Be able to use a tourist map and know Scale and directions Two map.	Demonstrate the uses, safety and sharpening dagger or a pen knife and the use of a screw driver, pliers and hammer.	Participate in a Night Game.	Lay and light a wood fire in the open with not more than two match sticks.
Follow a trail laid out using compass bearing & distances.	Know any one method of splicing: Eye/Back/Short	Participate in a Company Campfire & know at least two folk/patriotic songs & participate in a Patrol skit.	Demonstrate Bucket Chain method to put off fire How to tackle with dry grass fire
Using a compass find the bearing of various objects from your position.	Learn what to do in the following, based on personal context, e.g. floods, landslides, earthquakes. Disaster Management Categories.	Know the safety rules of swimming and swim fifty meters	Types of Fire extinguisher and use thereof.
Sketch a map of the route undertaken for at least four kms by using Road Traverse method or Gil well sketch.	Make a Temporary shelter for yourself understand the various types of Improvised stretcher.	Make atleast 5 scouts/guides friends from Asia Pacific region- maintain a logbook with list of activities.	Know the working & maintenance of a Pressure Cooker or a Gas stove.
Any innovative activities to be suggested via email to jdg@bsgindia.org	Any innovative activities to be suggested via email to jdg@bsgindia.org	Any innovative activities to be suggested via email to jdg@bsgindia.org	Any innovative activities to be suggested via email to jdg@bsgindia.org

Dear Committee members,

Please go through thoroughly before it goes to the next committee for review and get back with feedback [via email to jdg@bsgindia.org](mailto:jdg@bsgindia.org) by Sunday 25th July.

We also request you to have your say for the names of sections and levels via <https://tinyurl.com/BSGNEP-2021>

THE BHARAT SCOUTS AND GUIDES
Proposed Explorer Scout/ Explorer Guide Programme
Explorer Scout/ Explorer Guide: 14 yrs - 18 yrs

Explorer Scout/ Explorer Guide: Total 48 months

For Newcomers: Pravesh: 3 months (continue for level II) on completion of the bridge course they will be called as District level Scout/ Guide

Level II State Award: 9 months **Level III** National Award: 12 months.

Note: The above proposed names for levels and stages are subject to change after a wider consultation

New members will undergo Pravesh, bridge course and then continue to work for State level award.

A scout / guide of 14 years and above can undergo State level programme.

A scout / guide of 16 years and above can undergo National level programme.

New Members

Pravesh: 3 months

(i) Pravesh Requirements:

a) (i) A Scout/Guide Aspirant must have holistic knowledge of the movement

(ii) Have brief information of the origin of Guiding along with definition, purpose principle and method of the Bharat Scouts and Guides.

b) Scout/Guide Promise and Law.

c) Scout/Guide Motto, Sign, Salute and Left Hand Shake.

d) Daily Good Turn at home and maintain a diary atleast for a month.

e) Know the parts of Scout/Guide Uniform and how to wear it.

f) Know the composition and significance of the National Flag, the Bharat Scouts and Guides Flag and the World Guide Flag and the Flag Etiquette

g) Sing correctly National Anthem, Bharat Scouts and Guides Prayer Flag Song and World Guide song. Know about the composer, duration and meaning of the songs.



Attend at least four Company meetings to complete the Pravesh syllabus.

The Activities to be run as per our Patrol system and in the unit meetings.

Bridge course for New recruit

Group 1		Group 2	Group 3	Group 4	Group 5
1	Know and play Kim's game to enhance observation, taste, sound, smell and touch.	Practice roll call drill along with your unit and be able to execute it to a high standard.	Know how to safely use the internet and access the website of the Bharat Scouts & Guides and Register yourself on Online membership system.	Whip the ends of a rope and know how to tie reef knots, sheet bend, clove hitch, sheep shank, fisherman, and know and explain their uses	Make a personal First -Aid Kit and know its contents. Be able to present the contents to another member. Should know the definition and Golden rules of First Aid.
2	Know how to deal with cramps	Place an unconscious victim in the recovery position. Transportation of victim - one rescuer & two rescuers.	Be able to access a GPS Map using mobile, follow a given route.	Tie & demonstrate the use of the Square and Shear Lashing Mark I and Mark II.	Have knowledge about wounds and know how to deal with Bleeding, Burns & Scalds, Sprains, Stings & Bites. Be able to demonstrate the skills learned.
3	Deal with simple cuts, burns & bleeding from the nose.	Demonstrate the simple gadget by using the square and sheer lashing.	Be able to find north by at least two constellations during night	Be able to estimate height, depth, width, numbers & weight using recognized methods of estimation.	Be able to treat for Choking & Treat for Heat Stroke or Sun Stroke
4	Make multipurpose gadget demonstrating diagonal and figure of eight with at least 8 staves useful at the campsite	Signalling: Learn Morse Signalling (SOS) and be able to send and receive simple messages of six words.	Demonstrate & know the use of the following: Fireman's chair knot, Man Harness knot, Bowline on a Bight, Draw Hitch.	Know the sixteen points of a compass and demonstrate the 16 points with the help of a sundial.	Demonstrate the use of roller bandage. Demonstrate the use of a triangular bandage for the head, hand, knee, foot, ankle and fracture of arm.
5	Demonstrate CPR (Cardio Pulmonary Resuscitation).	Draw a map of the area using a Triangulation method with the help of compass or Plane Table	Demonstrate Timber hitch, Rolling hitch, Marline spike/Lever hitch & Figure of Eight knot and their uses.	Know the bowline, round turn & two half hitches and know the uses	Make a Temporary shelter for yourself and understand the various types of Improvised stretcher.

		method.			
6	Educate two illiterate members to read and write.	With the help of improvised apparatus, estimate two distances/widths of not more than one hundred metres but not less than thirty metres.	Deal with simple fracture of collar bone, Upper arm, Forearm, Hip & Lower leg	Know how to be prepared while doing the following: Fire Safety, Electronics Safety, Swimming	Undertake a day hike of ten kms on foot with Patrol/Company members. Prepare meals & Tea for the patrol. Make a report & submit it within a week after the hike is over. The hike route is to be given by the examiner.

State Award

A scout / guide of 14 years and above can undergo State level programme.

Activities for State level award (8 activities)			
Personal growth	Global connect	Badges	Community
Peer Educator: Adopt two or more or patrol members and motivate them to complete the bridge course.	Browse the WOSM website (Scouts) and WAGGGS website (Guides) acquire knowledge about any 5 programmes available. Report with a diagram, written report or presentation.	Earn any two of the badges, Plastic tide turner badge. Surf smart badge. Adult literacy badge. Action on body confidence badge. Messenger of peace.	Undertake any one activity for the SDG of your choice from SDG 1,4,7,14 and 15 development a project for 36 hrs spread over 6 months, minimum two hours and maximum 4 hrs. in a week.
Learn and monitor the bodily changes that an individual goes through during adolescence and how to tackle it.	Prepare or create greeting cards or message for different occasions and situations and send it to scouts and guides of other countries. Thinking day/ Founder's day greetings. Scarf day greetings	Hold Ambulance Badge	Hold the Disaster Management Badge

Undertake any one activity for the SDG of your choice and submit a written report with photos of not less than 200 words

SDG 01: No Poverty

Visit along with the leader and understand the ways of working of Selfhelp Groups in the locality and collect details with functioning.

SDG 04: Quality Education

Establish a book bank with the help of unit leader and donate them to a library or school in a low-income neighborhood or visit a kindergarten and share action songs, yells, fun based games and claps.

SDG 07: Affordable and Clean Energy

Collect information of atleast 2 types of alternate source of energy in your area and compare the two sources along with the main source of energy in your area.

SDG 11: “Sustainable Cities and Communities”

Build and maintain community / school garden for at least one month and keep track of what is grown.

SDG 14: Life Below Water

Visit a local river/shore/beach and do a community cleanup. Learn why it is important to protect our marine life and learn the benefits of the water ecosystem.

SDG 15: Life on Land

Volunteer with a local animal shelter and learn about what work they are doing to protect the animals in the community and complete a local park cleanup.

National Award.

A scout / guide of 16 years and above can undergo National level programme.

The National Award certificate is the most prestigious award that scout or guide can earn.

The requirements for the Award

- Journey requirement.
- Take action project for 12 months.

Journey requirement

Completing two Journeys or having earned the highest award of Cub/Bulbul or scout/Guide award. Each Journey you complete gives you the skills you need to achieve the highest award.

Take action Project

Minimum of 12 months is the suggested minimum amount of time for completing the steps: identifying an issue, investigating it thoroughly, getting help and building a team, creating a plan, presenting your plan, gathering feedback, taking action, and educating and inspiring others.

The suggested minimum duration is not a rule; you can plan your time in achieving your goal.

Standards of Excellence

These standards set a high benchmark for everything you do and invite you to think deeply, explore opportunities, and challenge yourself. Following the standards of excellence challenges you to develop yourself as a leader, achieve the leadership outcomes, and make a mark on your community that creates a lasting effect on the lives of others.

Steps for take action project

Steps for take action project	Standards of Excellence
1. Choose an Issue: Use your values and knowledge to identify a community issue you care about.	• Live the Scout/Guide Promise and Law. • Demonstrate civic responsibility.
2. Investigate: Research everything you can about the issue.	• Use a variety of sources: interview people, read books and articles, find professional organizations online. Remember to evaluate each source's reliability and accuracy. • Demonstrate courage as you investigate your issue, knowing that what you learn may challenge your own and others' beliefs. • Identify national and/or global links to your community issue.
3. Get help: Invite others to support and take action with you.	• Seek out and recognize the value of the skills and strengths of others.

	• Respect different points of view and ways of working. • Build a team and recruit a project adviser who will bring special skills to your Take Action project.
4. Create a plan: Create a project plan that achieves sustainable and measurable impact.	• Lead the planning of your Take Action project. • Work collaboratively to develop a plan for your project that creates lasting change.
5. Present your plan and get feedback: Sum up your project plan for your unit leader and district.	• Submit a project proposal to your district that is comprehensive, and clear. • Describe your plan, including the leadership outcomes you want to achieve and the impact you plan to make on yourself and the community. • Articulate your issue clearly and explain why it matters to you. • Accept constructive suggestions that will help refine your project.
6. Take action: Take the lead to carry out your plan.	• Take action to address the root cause of an issue, so your solution has measurable and sustainable impact. • Actively seek partnerships to achieve greater community participation for your Take Action project. • Challenge yourself to try different ways to solve problems. • Use resources wisely. • Speak out and act on behalf of yourself and others.
7. Educate and inspire: Share what you have experienced with others.	• Reflect on what you have learned when you present your final report to your district. • Summarize the effectiveness of your project on you and your community.

	• Share the project beyond your local community, and inspire others to take action in their own communities.
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Example # of a Take action plan.

Community issue: Food waste from school lunches poses a danger to the environment.

Root cause: No community composting or recycling program.

Take action: Create a food-waste composting program for the school.

Making the solution sustainable:

- Work with school officials to find biodegradable plates and cups to use in the cafeteria.
- Work with town/state food-waste officials to ensure the composting system is in place.
- Implement a plan in your school to separate cafeteria waste into composting, recycling, and trash bins. (Farmers can use the compost to fertilize crops, improve the quality of the soil, decrease soil runoff, and so on.)
- Get a commitment from school administrators to continue the program when your project is complete. To tie your project in to a national level, recruit students at schools in the area to develop the program for their schools and/or contact local and state officials about adopting the program.

Global link: Find out how people in other parts of the world deal with food waste in schools. What kinds of programs do they have in place? How can you learn from these?

Map with SDG's: Review the 17 SDG's and map your project to the relevant SDG.

Reporting

What you have learned, and the effect you hope your project will have on its intended audience. Your story may inspire others to take action to make their community better!

Here are a few suggestions for how you can demonstrate your project achievements and share what you learned:

- Create a website or blog or join a social networking site (Facebook, Instagram, etc.) to post updates and details about your project and its influence on the national and/or global community.
- Log on to some Web sites where you can share your story:

- World Association of Girl Guides and Girl Scouts
- Taking IT Global
- Scout .org
- Global Youth Service Day
- Create a campaign that showcases your cause. Make buttons, posters, and flyers to hand out.
- Present what you have learned and what your project will do for the community at a local workshop.
- Make a video about the effects of your project. Post it online. Invite friends, community leaders, and people from like-minded organizations to take a look at it.
- Write an article for your local newspaper, or create a newsletter about your project.

Written report

Report in the form of logbook with the below points to be submitted.

1. Which values from the Promise and Law did you employ?
2. Which new leadership skills have you developed?
3. How are you better able to advocate for yourself and others?
4. How has your access to community resources and relationships with adults changed as a result of this experience?
5. How important has cooperation and team building been in developing your leadership skills?
6. What changes would you make if you were to do this project again?
7. Has this experience helped you get an idea of what your future career might be?
8. Now that you have planned, developed, and taken action on your project, how are you better equipped to pursue future/life goals?

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